



# CyberShare

The small broadband provider ISAC

## BREACHED! VIRTUAL WARGAME

**December 9, 2021 (Full to capacity)**

**Additional Date: December 3**

Booz | Allen | Hamilton®

**Brought to you by CyberShare: The Small Broadband Provider ISAC and Booz Allen Hamilton, Breached! is a free, industry-wide interactive and dynamic exercise where participants role-play in response to a cyberattack.**

In an environment where cyberattacks continue to grow in frequency and sophistication, it is no longer a question of if, but when your organization will become a victim. During this wargame designed for C-Suite, IT and security professionals at small broadband companies, you will receive intelligence briefings, collaborate with your peers, confront challenges derived from real-world incidents, and address the complex decisions and trade-offs that companies, like yours, would typically face during a major cyber event. You will be exposed to a series of issues related to cyber incident response, crisis management, ransom negotiation, strategic communications, brand reputation, regulatory compliance and enterprise-wide risk management. No prior technical experience is required.

### AGENDA

| TIME (all times EST)  | TOPIC   | OBJECTIVES   |
|-----------------------|---|--|
| 11:00 a.m.-11:45 a.m. | <b>Ransomware Briefing</b>                      | <ul style="list-style-type: none"><li>Booz Allen Hamilton will offer a session updating participants on the latest ransomware threats and responses</li></ul>  |
| 11:45 a.m.-12:45 p.m. | <b>Break</b>                                    |  |
| 12:45 p.m.-1:00 p.m.  | <b>Player Sign-on</b>                           | <ul style="list-style-type: none"><li>Players join session, check connection and prepare for game</li></ul>  |
| 1:00 p.m.-1:30 p.m.   | <b>Exercise Introduction</b>                    | <ul style="list-style-type: none"><li>Familiarize players with the goal and major themes of the exercise</li><li>Provide overview of game construct and rules of play</li></ul>  |
| 1:30 p.m.-3:30 p.m.   | <b>Scenario Play and Breakouts</b>              | <ul style="list-style-type: none"><li>Facilitators present evolving scenario information on a fictional cyberattack in both plenary and breakout sessions</li><li>Players react to injects, discuss communications with other participants, and make decisions in response to the scenario</li></ul> |
| 3:30 p.m.-4:30 p.m.   | <b>Participant Debrief, Discussion, and Q+A</b> | <ul style="list-style-type: none"><li>Participants highlight key insights, takeaways and next steps</li><li>Subject matter experts hold open Q+A sessions for additional insights</li></ul>  |

The facilitator will lead a plenary session and breakout rooms via Zoom, using audio and video, and providing information updates ("injects") via slides as the scenario unfolds. Participants are requested to participate in discussions via Zoom, with video, when possible.

### SPONSORING ORGANIZATIONS:



**For more information or to register, visit [www.cyber-share.org/breached](http://www.cyber-share.org/breached).**

**Registration is required and must be received by November 16.**